# LEEUWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

# **Knockout Competition and Finals**

The Knock-Out Cup is a second competition for the FIFA leagues. The Knock-Out Cup is NOT the finals of the League; it is a separate competition. The Knockout Cup will feature Quarter-finals and Semi-final rounds that take place during the regular home and away season.

Cup Quarter Finals - 15th June 2024

Cup Semi Finals – 24th August 2024

The LNJSA's Grand-Final (Day) matches will be held as per previous seasons, following completion of the regular home and away season.

Cup Grand Final Day – 14<sup>th</sup> September 2024 @ Football Margaret River Grounds

The U<u>13's & U14's / U15's LNJSA Development Teams</u> will NOT participate in the LNJSA Knockout Cup competition. Players who play with the Development Teams will play for with their regular club team in the Knockout Cup.

In the Knock-Out Cup teams are drawn at random to play each other with winners progressing to the next Cup Round.

# **Knockout Cup Match Rules**

- 1. Teams are not allowed to play new players (players that did not play for the team during the League season) for the Cup games.
- 2. <u>Being Cup-Tied</u> If a player has played for more than one team during the season i.e. they played games during the season for a higher age group or division, they must choose which team they play for in the Knockout Comp. They will only be able to play for <u>one</u> team in the Knockout Comp. <u>They may not play for a second team</u> even if their first team is eliminated.

- 3. For the QF's and SF's, the first mentioned team is responsible for setting up of the pitch. The referee will be supplied by the LNJSA Referee Coordinator and a pre-filled match card will be supplied by the LNJSA Match Recorder. Team lists are to be emailed to the LNJSA Match Recorder one week prior to the cup round taking place Injsa.matchrecorder@gmail.com. Where a referee cannot be allocated by the LNJSA Referee Coordinator, the home team will be responsible for supplying a referee.
- 4. The game will be played for the regular duration of a match as has been played throughout the season. If there is a DRAW after the regular playing time, a **penalty shoot-out** will determine the winner of the match.
- 5. There is no extra time to be played for Quarter and Semi Final matches. CUP FINALS will have extra time (2 x 10 min.)
- 6. <u>Penalty shoot-out rules</u>: Only players that were on the pitch after extra time are eligible to take a penalty (substitute players are not to take part in the penalty shoot-out!). The following rules apply to a penalty shoot-out:
  - (a) The starting team is determined by throwing the coin!
  - (b) Selected five players from each team take ONE shot each, alternating between the teams.
  - (c) If there is still a draw, additional players will take shots, alternating between the team until one player prevails.
  - (d) If there is still a draw after all eleven players have taken a penalty, the first five players will be invited to take a second shot, alternating between the team until one player prevails.
  - (e) Keepers are eligible to take penalties.
  - (f) Only the keeper and the penalty taker are allowed in the penalty area.
- 7. If there is a penalty shoot-out, the following game(s) may start after a delay. Players and coaches are reminded to be aware of this.
- 8. Referee F&B votes are not allocated for the Cup games. The match card is required to ascertain the result and that only registered players that played throughout the season participate in the game.
- 9. A squad is to be limited to 17 players per game (a maximum of SIX substitute players are permitted).

#### **U12's Division**

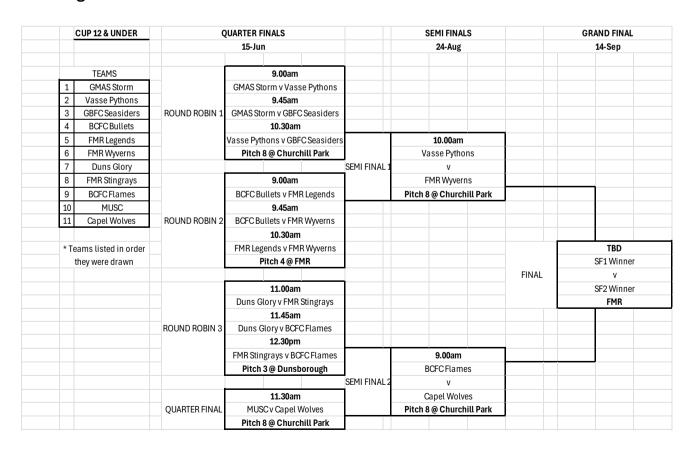
With eleven participating teams, the U12's division teams will be drawn into three Quarter Final 'Groups' and one standard Quarter Final Games. This will allow 4 teams to progress to the Semi Final.

On the QF Round, the teams drawn into the QF Groups will be fixtured to play each team once, in a round robin format. Each match will be 30 minutes in duration ( $2 \times 15 \text{ min halves}$ ). There will be a 5-min half time break and a 10 min break between each game.

The overall winner of the QF Groups round robin will progress to the Semi Final, along with the winner of each the QF Games. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.



#### **U13's Division**

With six participating teams, the U13's division will change to two Quarter Final 'Groups' which each team playing the other teams in its group once. Each match will be 40 minutes in duration (2 x 20 min halves). There will be a 5-min half time break and a 15 min break between each game.

The overall winner from each Group will progress and play the 2<sup>nd</sup> place team from the other group in the Semi Final. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

CUP 13 & UNDER	QUARTER FINALS			SEMI FINALS	GRAND FINAL	
	15-Jun			24-Aug	14-Sep	
TEAMS		9.00am				
1 Cornerstone Chooks		Chooks v Tigers		9.00am		
2 Vasse Tigers		10.00am		Cornerstone Chooks		
3 FMR Rockets	ROUND ROBIN 1	Chooks v Rockets	SEMI FINAL 1	V		
4 GMAS Phantoms		11.00am		FMR Warriors		
5 GMAS Gladiators		Tigers v Rockets	Pitch 1 @ Bovell		TBD	
6 FMR Warriors		Pitch 1 @ Vasse				SF1 Winne
					FINAL	V
* Teams listed in order		9.00am				SF2 Winne
they were drawn		Phantoms v Gladiators		10.30am		FMR
		10.00am	SEMI FINAL 2	GMAS Gladiators		
	ROUND ROBIN 2	Phantoms v Warriors		V		
		11.00am		FMR Rockets		
		Gladiators v Warriors		Pitch 1 @ Bovell		
		Pitch 2 @ Barnard Park				

#### **U14's Division**

With six participating teams, the U14's division will change to two Quarter Final 'Groups' which each team playing the other teams in its group once. Each match will be 40 minutes in duration (2 x 20 min halves). There will be a 5-min half time break and a 15 min break between each game.

The overall winner from each Group will progress and play the 2<sup>nd</sup> place team from the other group in the Semi Final. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

CUP 14 & UNDER		QUARTER FINALS			SEMI FINALS	GRAND FINAL	
		15-Jun			24-Aug	14-Sep	
	TEAMS		9.00am				
1 Duns Wanderers			Wanderers v Lions		10.30am		
2	BCFC Lions		10.00am	BCFCLions			
3	Vasse Cobras	ROUND ROBIN 1	Wanderers v Cobras	SEMI FINAL 1	٧		
4	Duns Roar		11.00am		FMR Sharks		
5	FMR Tigers		Lions v Cobras		Pitch 2 @ Dunsborough		TBD
6 FM	FMR Sharks		Pitch 1@ Bovell				SF1 Winner
						FINAL	٧
*T	eams listed in order		9.00am				SF2 Winner
	they were drawn		Roar v Tigers		9.00am		FMR
			10.00am	SEMI FINAL 2	Dunsborough Roar		
		ROUND ROBIN 2	Roar v Sharks		٧		
			11.00am		Dunsborough Wanderers		
			Tigers v Sharks		Pitch 2 @ Dunsborough		
			Pitch 2@ FMR				

#### **U15's Division**

With five participating teams, the U 15s division will not play QF matches, but will have a general bye with clubs given the opportunity to organise Friendlies. At the Cup Quarter-final draw, the 15s division teams will be drawn into a SF 'Group' and a standard SF Game.

On the SF Round, the teams drawn into the SF Groups will be fixtured to play each other team once, in a round robin format. Each match will be 70 min in duration (2  $\times$  30 min halves). There will be a 10-min half time break and a 20 min break between each game.

The overall winner of the SF Group round robin will progress to the Cup Final, along with the winner of the SF Game. The SF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

	CUP 15 & UNDER		SEMI FINALS	GRAND FINAL		
			24-Aug	14-Sep		
1 2 3 4 5	GBFC Seasiders FMR The Blaze Cornerstone Crumpets	ROUND ROBIN	9.00am Thunder v Seasiders 10.30am Thunder v Blaze 12.00pm Seasiders v Blaze		TBD	
	* Teams listed in order		FMR Pitch 1	FINAL	Winner SF 1	
	they were drawn	SEMI FINALS	9.00am Crumpets  V  Jets  Barnard Park 2		Winner SF 2 FMR	
			Daillalu Falk 2			

# **Youth League Division**

With four participating teams, the Youth League division will not play QF matches, but will play an additional Home and Away round. At the Cup Quarter-final draw, the Youth League division teams will be drawn into a Standard Semi Finals Matches.

The winner of each Semi Final Match will progress to the Cup Finals on September 14.

	CUP YOUTH LEAGUE		SEMI FINALS	GRAND FINAL 14-Sep		
			24-Aug			
	TEAMS		<b>12.00</b> pm			
1	1 BCFC	SEMI FINAL 1	BCFC			
2	Cornerstone Crabs		V			
3	GBFC Seasiders		Cornerstone Crabs		TBD	
4	FMR Wanderers		Pitch 2 @ Barnard Park		SF1 Winner	
				FINAL	V	
*	Teams listed in order		12.00pm		SF2 Winner	
	they were drawn		GBFC Seasiders		FMR	
		SEMI FINAL 2	V			
			FMR Wanderers			
			Pitch 1 at Bovell			