LEEUWIN NATURALISTE JUNIOR SOCCER ASSOCIATION

Knockout Competition and Finals

The Knock-Out Cup is a second competition for the FIFA leagues. The Knock-Out Cup is NOT the finals of the League; it is a separate competition. This season the entire Knockout Cup will not take place after the end of the regular home and away competition, but rather will feature Quarter-finals and Semi-final rounds that take place <u>during</u> the regular home and away season and will also include the U12's for their inaugural Cup feature this season.

Cup Quarter Finals - 15th June 2024

Cup Semi Finals – 24th August 2024

The LNJSA's Grand-Final (Day) matches will be held as per previous seasons, following completion of the regular home and away season.

Cup Grand Final Day – 14th September 2024 @ Football Margaret River Grounds

The U<u>13's & U14's / U15's LNJSA Development Teams</u> will NOT participate in the LNJSA Knockout Cup competition. Players who play with the Development Teams will play for with their regular club team in the Knockout Cup.

In the Knock-Out Cup teams are drawn at random to play each other with winners progressing to the next Cup Round.

Knockout Cup Match Rules

- 1. Teams are not allowed to play new players (players that did not play for the team during the League season) for the Cup games.
- 2. <u>Being Cup-Tied</u> If a player has played for more than one team during the season i.e. they played games during the season for a higher age group or division, they must choose which team they play for in the Knockout Comp. They will only be able to play for one team in the

Knockout Comp. <u>They may not play for a second team</u> even if their first team is eliminated.

- 3. For the QF's and SF's, the first mentioned team is responsible for setting up of the pitch. The referee will be supplied by the LNJSA Referee Coordinator and a pre-filled match card will be supplied by the LNJSA Match Recorder. Team lists are to be emailed to the LNJSA Match Recorder one week prior to the cup round taking place Injsa.matchrecorder@gmail.com. Where a referee cannot be allocated by the LNJSA Referee Coordinator, the home team will be responsible for supplying a referee.
- 4. The game will be played for the regular duration of a match as has been played throughout the season. If there is a DRAW after the regular playing time, a **penalty shoot-out** will determine the winner of the match.
- 5. There is no extra time to be played for Quarter and Semi Final matches. CUP FINALS will have extra time (2 x 10 min.)
- 6. <u>Penalty shoot-out rules</u>: Only players that were on the pitch after extra time are eligible to take a penalty (substitute players are not to take part in the penalty shoot-out!). The following rules apply to a penalty shoot-out:
 - (a) The starting team is determined by throwing the coin!
 - (b) Selected five players from each team take ONE shot each, alternating between the teams.
 - (c) If there is still a draw, additional players will take shots, alternating between the team until one player prevails.
 - (d) If there is still a draw after all eleven players have taken a penalty, the first five players will be invited to take a second shot, alternating between the team until one player prevails.
 - (e) Keepers are eligible to take penalties.
 - (f) Only the keeper and the penalty taker are allowed in the penalty area.
- 7. If there is a penalty shoot-out, the following game(s) may start after a delay. Players and coaches are reminded to be aware of this.
- 8. Referee F&B votes are not allocated for the Cup games. The match card is required to ascertain the result and that only registered players that played throughout the season participate in the game.

9. A squad is to be limited to 17 players per game (a maximum of SIX substitute players are permitted).

U12's Division

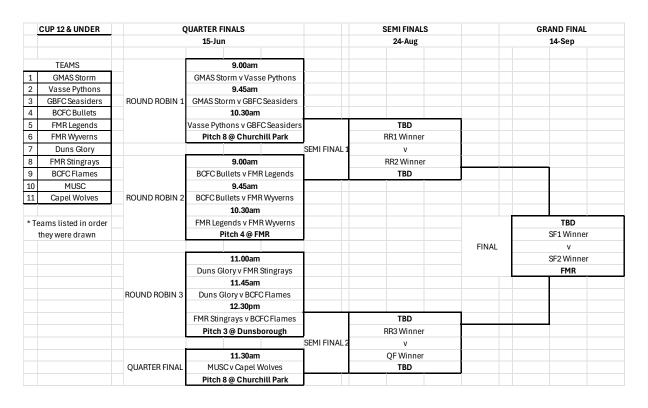
With eleven participating teams, the U12's division teams will be drawn into three Quarter Final 'Groups' and one standard Quarter Final Games. This will allow 4 teams to progress to the Semi Final.

On the QF Round, the teams drawn into the QF Groups will be fixtured to play each team once, in a round robin format. Each match will be 30 minutes in duration ($2 \times 15 \text{ min halves}$). There will be a 5-min half time break and a 10 min break between each game.

The overall winner of the QF Groups round robin will progress to the Semi Final, along with the winner of each the QF Games. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.



U13's Division

With six participating teams, the U13's division will change to two Quarter Final 'Groups' which each team playing the other teams in its group once. Each match will be 40 minutes in duration (2 x 20 min halves). There will be a 5-min half time break and a 15 min break between each game.

The overall winner from each Group will progress and play the 2nd place team from the other group in the Semi Final. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

	CUP 13 & UNDER	QUARTER FINALS 15-Jun			SEMI FINALS 24-Aug	GRAND FINAL 14-Sep	
	TEAMS		9.00am				
1	Cornerstone Chooks		Chooks v Tigers		TBD		
2	Vasse Tigers		10.00am	SEMI FINAL 1	RR1 1st		
3	FMR Rockets	ROUND ROBIN 1	Chooks v Rockets		V		
4	GMAS Phantoms		11.00 am		RR2 2nd		
5	GMAS Gladiators		Tigers v Rockets		TBD		TBD
6	FMR Warriors		Pitch 1@ Vasse				SF1 Winner
						FINAL	V
* T	eams listed in order	ROUND ROBIN 2	9.00am				SF2 Winner
	they were drawn		Phantoms v Gladiators		TBD		FMR
			10.00am		RR2 1st		
			Phantoms v Warriors	SEMI FINAL 2	V		
			11.00 am		RR1 2nd		
			Gladiators v Warriors		TBD		
			Pitch 2 @ Barnard Park				

U14's Division

With six participating teams, the U14's division will change to two Quarter Final 'Groups' which each team playing the other teams in its group once. Each match will be 40 minutes in duration (2 x 20 min halves). There will be a 5-min half time break and a 15 min break between each game.

The overall winner from each Group will progress and play the 2nd place team from the other group in the Semi Final. The QF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

CUP 14 & UNDER	QU	QUARTER FINALS 15-Jun		SEMI FINALS	GRAND FINAL 14-Sep	
				24-Aug		
TEAMS		9.00am				
1 Duns Wanderers		Wanderers v Lions		TBD		
2 BCFC Lions		10.00am	SEMI FINAL 1	RR1 1st		
3 Vasse Cobras	ROUND ROBIN 1	Wanderers v Cobras		V		
4 Duns Roar		11.00am		RR2 2nd		
5 FMR Tigers		Lions v Cobras		TBD	FINAL	TBD
6 FMR Sharks		Pitch 1@ Bovell				SF1 Winner
						٧
* Teams listed in order		9.00am			_	SF2 Winner
they were drawn		Roar v Tigers		TBD		FMR
		10.00am		RR2 1st		
	ROUND ROBIN 2	Roar v Sharks	SEMI FINAL 2	V		
		11.00am		RR1 2nd		
		Tigers v Sharks		TBD		
		Pitch 2 @ FMR				

U15's Division

With five participating teams, the U 15s division will not play QF matches, but will have a general bye with clubs given the opportunity to organise Friendlies. At the Cup Quarter-final draw, the 15s division teams will be drawn into a SF 'Group' and a standard SF Game.

On the SF Round, the teams drawn into the SF Groups will be fixtured to play each other team once, in a round robin format. Each match will be 70 min in duration ($2 \times 30 \text{ min halves}$). There will be a 10-min half time break and a 20 min break between each game.

The overall winner of the SF Group round robin will progress to the Cup Final, along with the winner of the SF Game. The SF Group winner will be determined by the following criteria:

- Points (3 for a win 1, for a draw, 0 for a loss)
- Goal Difference (Goals for less goals against)
- Highest Goals scored

If two teams are unable to be separated by the above criteria, they will participate in a penalty shoot-out to determine the overall winner.

	CUP 15 & UNDER		SEMI FINALS	GRAND F	INAL
			24-Aug	14-Sep	
	TEAMS	ROUND ROBIN	9.00am		
1	BCFC Thunder		Thunder v Seasiders		
2	GBFCSeasiders		10.30am		
3	FMR The Blaze		Thunder v Blaze		
4	Cornerstone Crumpets		12.00pm		
5	Duns Jets		Seasiders v Blaze	·	TBD
			Barnard Park 1		Winner SF 1
*	Teams listed in order			FINAL	V
	they were drawn		9.00am		Winner SF 2
			Crumpets		FMR
		SEMI FINALS	V		
			Jets		
			Barnard Park 2		

Youth League Division

With four participating teams, the Youth League division will not play QF matches, but will play an additional Home and Away round. At the Cup Quarter-final draw, the Youth League division teams will be drawn into a Standard Semi Finals Matches.

The winner of each Semi Final Match will progress to the Cup Finals on September 14.

	CUP YOUTH LEAGUE		SEMI FINALS	GRAND FINAL 14-Sep		
			24-Aug			
	TEAMS		12.00pm			
1	BCFC	SEMI FINAL 1	BCFC			
2	Cornerstone Crabs		V			
3	GBFC Seasiders		Cornerstone Crabs		TBD	
4	FMR Wanderers		Pitch 2 @ Barnard Park		SF1 Winner	
				FINAL	V	
*	Teams listed in order		12.00pm		SF2 Winner	
	they were drawn	SEMI FINAL 2	GBFC Seasiders		FMR	
			V			
			FMR Wanderers			
			Pitch 1 at Bovell			